

NOBLES: The Shining Host

Changeling: The Dreaming™

Name:
Court:
Chronicle:

Legacies:
Romantic Legacies:
Title:

Seeming:
Kith:
House:

ATTRIBUTES

Physical

Strength _____ ●0000
Dexterity _____ ●0000
Stamina _____ ●0000

Social

Charisma _____ ●0000
Manipulation _____ ●0000
Appearance _____ ●0000

Mental

Perception _____ ●0000
Intelligence _____ ●0000
Wits _____ ●0000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Kenning _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Leadership _____ 00000
Melee _____ 00000
Performance _____ 00000
Security _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledges

Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Mythlore _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Arts

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Realms

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Other Traits

Glamour

○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □

Willpower

○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □

Banality

○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □

Health

| | | |
|---------------|--------------------------|--------------------------|
| Bruised | <input type="checkbox"/> | |
| Hurt | -1 | <input type="checkbox"/> |
| Injured | -1 | <input type="checkbox"/> |
| Wounded | -2 | <input type="checkbox"/> |
| Mauled | -2 | <input type="checkbox"/> |
| Crippled | -5 | <input type="checkbox"/> |
| Incapacitated | | <input type="checkbox"/> |

Boon/Flaw

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Household: _____
Leige Lord: _____

Political Impulse: _____
Sam Day: _____

Merits & Flaws

Experience

Total: _____

Gained From:

TotalSpent: _____

Spent On:

Combat

| Brawling/Melee Chart | | | | |
|----------------------|-----------------|------------|---------|--|
| Maneuver | Roll/Difficulty | Damage | Actions | |
| Body Slam | Dex+Brawl/7 | Special | 1 | |
| Grapple | Dex+Brawl/6 | Strength | 1 | |
| Kick | Dex+Brawl/7 | Strength+1 | 1 | |
| Punch | Dex+Brawl/6 | Strength | 1 | |
| Knife | Dex+Melee/4 | Strength+1 | 1 | |
| Foil | Dex+Melee/5 | Strength+3 | 1 | |
| Saber | Dex+Melee/6 | Strength+4 | 1 | |
| Broadsword | Dex+Melee/6 | Strength+5 | 1 | |

Armor

Class: _____ Rating: _____ Penalty: _____ Description: _____

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Vassals:

Mentor:

Holdings

Oaths Sworn

Dreamers

Contacts

Badges of Honor

Retinue

Possessions

Gear (Carried)

Chimerical Items

Treasures

Chimerical Companions

Freeholds

Location

Description

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History

Prelude

Date Ennobled: _____

Secret Societies: _____

Appearance

Chronological Age: _____ Mortal: _____

Apparent Age: _____

Date of Birth: _____

Hair: _____

Eyes: _____ Fae: _____

Race: _____

Nationality: _____

Height: _____

Weight: _____

Visuals

Oath Bonds Chart

Character Sketch


