## Attributes

<table>
<thead>
<tr>
<th>Physical</th>
<th>Social</th>
<th>Mental</th>
</tr>
</thead>
<tbody>
<tr>
<td>Strength</td>
<td>Charisma</td>
<td>Perception</td>
</tr>
<tr>
<td>Dexterity</td>
<td>Manipulation</td>
<td>Intelligence</td>
</tr>
<tr>
<td>Stamina</td>
<td>Appearance</td>
<td>Wits</td>
</tr>
</tbody>
</table>

### Abilities

- Alertness
- Athletics
- Brawl
- Dodge
- Empathy
- Expression
- Intimidation
- Primal-Urge
- Streetwise
- Subterfuge

- Animal Ken
- Drive
- Etiquette
- Firearms
- Melee
- Leadership
- Performance
- Repair
- Stealth
- Survival

### Talents

- [ ] [ ] [ ]
- [ ] [ ] [ ]
- [ ] [ ] [ ]
- [ ] [ ] [ ]

### Skills

- Computer
- Enigmas
- Investigation
- Law
- Linguistics
- Medicine
- Occult
- Politics
- Rituals
- Science

### Knowledge

- [ ] [ ] [ ]
- [ ] [ ] [ ]
- [ ] [ ] [ ]
- [ ] [ ] [ ]

## Backgrounds

- [ ] [ ] [ ] [ ]
- [ ] [ ] [ ] [ ]
- [ ] [ ] [ ] [ ]
- [ ] [ ] [ ] [ ]

## Gifts

### Renown

- Power
- [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]
- Cunning
- [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]
- Infamy
- [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]

### Rage

- [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]

### Gnosis

- [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]

### Willpower

- [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]

### Health

- Bruised
- Hurt
- Injured
- Wounded
- Maulled
- Crippled
- Incapacitated

### Weakness

- MAY HAVE DERANGEMENT:
- ROLL WILLPOWER DIFF RAGE +3
- THREE SUCCESSES TO AVOID

**Attributes:** 7/5/3  **Abilities:** 13/9/5  **Gifts:** 1 Level One from breed, auspice and tribe; **Backgrounds:** 5  **Freebie Points:** 15 (7/5/2/1)
## Nature:

### Demeanor:

## Merits & Flaws

<table>
<thead>
<tr>
<th>Merit</th>
<th>Type</th>
<th>Cost</th>
<th>Flaw</th>
<th>Type</th>
<th>Bonus</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

## Expanded Background

### Resources

- Pure Breed
- Past Life

### Contacts

#### Kinfolk

### Allied

#### Resources

- Pack Totem

### Experience

TOTAL: [ ]

Gained From:

TOTAL SPENT:

Spent On:

### Possessions

Gear (Carried):  
Equipment (Owned):

### Sept

Name:  
Caern Location:  
Level:  
Type:  
Totem:  
Leader:  
History

Prelude

Description

Age__________________
Hair__________________
Eyes__________________
Race__________________
Nationality___________
Sex___________________

<table>
<thead>
<tr>
<th>Height</th>
<th>Weight</th>
</tr>
</thead>
<tbody>
<tr>
<td>Homid</td>
<td></td>
</tr>
<tr>
<td>Glabro</td>
<td></td>
</tr>
<tr>
<td>Crinos</td>
<td></td>
</tr>
<tr>
<td>Hispo</td>
<td></td>
</tr>
<tr>
<td>Lupus</td>
<td></td>
</tr>
</tbody>
</table>

Battle Scars

Metis Deformity

Visuals

Pack Chart

Character Sketch