Name: Ronin
Player: 
Chronicle: 
Breed: 
Auspice: 
Camp: NONE
Pack Name: 
Pack Totem: 
Concept: 

**Physical**
Strength: 
Dexterity: 
Stamina: 

**Social**
Charisma: 
Manipulation: 
Appearance: 

**Mental**
Perception: 
Intelligence: 
Wits: 

**Abilities**
Alertness: 
Athletics: 
Brawl: 
Dodge: 
Empathy: 
Expression: 
Intimidation: 
Primal-Urge: 
Streetwise: 
Subterfuge: 
Animal Ken: 
Drive: 
Etiquette: 
Firearms: 
Melee: 
Leadership: 
Performance: 
Repair: 
Stealth: 
Survival: 

**Skills**
Computer: 
Enigmas: 
Investigation: 
Law: 
Linguistics: 
Medicine: 
Occult: 
Politics: 
Rituals: 
Science: 

**Backgrounds**

**Gifts**

**Advantages**

**Rage**

**Health**

**Weakness**

Attributes: 7/5/3 Abilities: 13/9/5 Gifts: 1 Level One from breed, auspice and tribe; Backgrounds: 5; Freebie Points: 15 (7/5/2/1)
**Ronin**

---

**Homid**

- Strength (+2)_____
- Stamina (+2)_____
- Appearance (-1)_____
- Manipulation (-1)___

**Glabro**

- Strength (+2)_____
- Stamina (+2)_____
- Appearance (-1)_____
- Manipulation (-1)___

**Crinos**

- Strength (+3)_____
- Stamina (+3)_____
- Appearance (-3)___
- Manipulation (-3)___

**Hispo**

- Strength (+4)_____
- Stamina (+3)_____
- Appearance 0_____
- Manipulation (-3)___

**Lupus**

- Strength (+1)_____
- Stamina (+2)_____
- Appearance 0_____
- Manipulation (-3)___

- Difficulty: 6
- Difficulty: 7
- Difficulty: 6

---

**Other Traits**

- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________
- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________
- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________
- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________

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**Fetishes**

- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________
- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________
- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________
- Item: _______________      Dedicated   Level ____ Gnosis ____
- Power___________________________________________

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**Rites**

- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________
- ____________________________________________________

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**Combat**

**Brawling Chart**

<table>
<thead>
<tr>
<th>Maneuver/Weapon</th>
<th>Roll</th>
<th>Difficulty</th>
<th>Damage</th>
<th>Range</th>
<th>Rate</th>
<th>Clip</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bite</td>
<td>Dex + Brawl 5</td>
<td>Strength +1†</td>
<td></td>
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<tr>
<td>Body Slam</td>
<td>Dex + Brawl 7</td>
<td>Special</td>
<td></td>
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<tr>
<td>Claw</td>
<td>Dex + Brawl 6</td>
<td>Strength +2†</td>
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<tr>
<td>Grapple</td>
<td>Dex + Brawl 6</td>
<td>Strength</td>
<td></td>
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<tr>
<td>Kick</td>
<td>Dex + Brawl 7</td>
<td>Strength +1</td>
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<tr>
<td>Punch</td>
<td>Dex + Brawl 6</td>
<td>Strength</td>
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</tbody>
</table>

† These maneuvers do aggravated damage.

**Armor:** ____________________
### Merits & Flaws

<table>
<thead>
<tr>
<th>Merit</th>
<th>Type</th>
<th>Cost</th>
<th>Flaw</th>
<th>Type</th>
<th>Bonus</th>
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<tbody>
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### Expanded Background

#### Allies
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- [ ]
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#### Resources
- [ ]
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#### Contacts
- [ ]
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#### Pure Breed
- [ ]
- [ ]
- [ ]
- [ ]

#### Past Life
- [ ]
- [ ]
- [ ]
- [ ]

#### Kinsfolk
- [ ]
- [ ]
- [ ]
- [ ]

#### Pack Totem
- [ ]
- [ ]
- [ ]
- [ ]

### Possessions

- Gear (Carried)
- Equipment (Owned)

### Experience

<table>
<thead>
<tr>
<th>TOTAL:</th>
</tr>
</thead>
</table>
- Gain From:
- Spent On:
- TOTAL: |
- TOTAL SPENT:

### Sept

- Name
- Caern Location
- Level ______ Type ______
- Totem
- Leader
Ronin

History

Prelude

Description

Age
Hair
Eyes
Race
Nationality
Sex

<table>
<thead>
<tr>
<th>Height</th>
<th>Weight</th>
</tr>
</thead>
<tbody>
<tr>
<td>Homid</td>
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<tr>
<td>Lupus</td>
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</tbody>
</table>

Battle Scars

<table>
<thead>
<tr>
<th>Metis Deformity</th>
</tr>
</thead>
</table>

Visuals

Pack Chart

Character Sketch