## ——Combat Maneuver Sheet——

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Brawi	00000
<b>Do</b>	00000
Dodge	00000
Melee	0000

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Firearms\_

 Athletics Maneuvers
 Brawl Maneuvers
 Do/Brawl Maneuvers
 Dodge Maneuvers
 Weapon Maneuvers
 Weapon Techniques
 Firearms Techniques

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MANEUVER	POINTS	Ι	A	D	M	NOTES
Block	None	+4	None	None	+0	Soak=Dodge + Stamina, +2 Initiative next turn
Dodge	None	+6	None	None	+1	Dexterity + Dodge, may Abort
Grapple	None	-1	+0	+0	+0	Sustained Hold
Heavy Kick	None	-1	-1	+2	-1	
Heavy Strike	None	+0	+0	+1	+0	
Quick Kick	None	+1	+0	+1	+0	
Quick Strike	None	+3	+0	+0	+1	
Sprint	None	+3	None	None	+3	
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COMBAT CARD	OMBAT CARD COMBAT CARD	
CHARACTER	CHARACTER	
MANEUVER	MANEUVER	
INITIATIVE	INITIATIVE	Play this card and describe your
ACCURACY	ACCURACY	character's stunt to
DAMAGE	DAMAGE	the Storyteller.
MOVE	MOVE	
SPECIAL	SPECIAL	
COMBAT CARD	COMBAT CARD	COMBAT CARD
CHARACTER	CHARACTER	CHARACTER
MANEUVER	MANEUVER	MANEUVER
INITIATIVE	INITIATIVE	INITIATIVE
ACCURACY	ACCURACY	ACCURACY
DAMAGE	DAMAGE	DAMAGE
MOVE	MOVE	MOVE
SPECIAL	SPECIAL	SPECIAL
COMBAT CARD	COMBAT CARD	COMBAT CARD
CHARACTER	CHARACTER	CHARACTER
MANEUVER	MANEUVER	MANEUVER
INITIATIVE	INITIATIVE	INITIATIVE
ACCURACY	ACCURACY	ACCURACY
DAMAGE	DAMAGE	DAMAGE
MOVE	MOVE	MOVE
SPECIAL	SPECIAL	SPECIAL_
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